

SKULLDUG!



13+
AGES



3-5
PLAYERS



60-120
MINUTES

*The thrilling exploration game of
treasure, traps, and treachery*

OVERVIEW

Players race to explore the cave and escape with three treasures. Gather equipment to gain new abilities, drop traps to disrupt your opponents, and collect cursed treasures as dangerous as they are valuable.



BASIC GAMEPLAY

You begin in the Cave Entrance surrounded by darkness. Each turn you have 3 action points with which to discover new passages, grab items, use equipment, knock down walls, and throw unused items at your opponents. Every passage you discover has its contents drawn from separate decks of Fortune and Hazard cards. You might find that final treasure, the deadly Basilisk, or both!

SELLING POINTS

- Thrilling balance of strategy, discovery, and luck
- Emergent possibilities add high replayability
- Theme is popular but not oversaturated
- Card-based design lends itself to future expansions

CONTENTS

- 60 square cards
- 83 mini cards
- 1 six-sided die
- 5 character tokens
- 5 health markers
- Rule book



*Shape the board as you play
Discover powerful combos
Find your fortune... or your tomb!*